

# MaxSMT-Based Type Inference for Python 3

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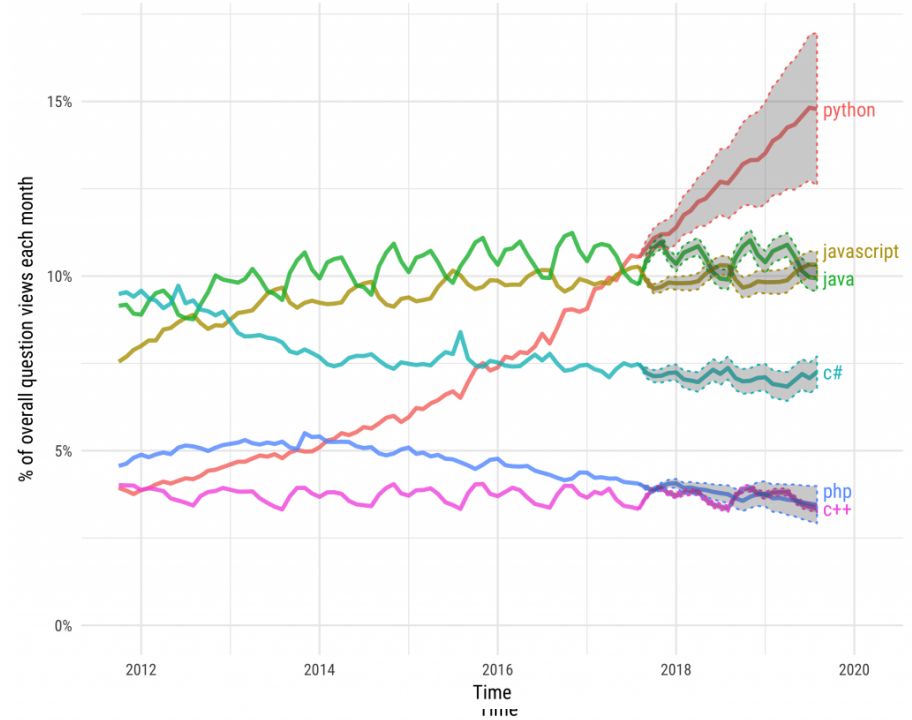
Marco Eilers

Peter Müller



### Projections of future traffic for major programming languages

Future traffic is predicted with an STL model, along with an 80% prediction interval.



# Motivation

```
def get_percentage(db, ids, name)
    for id in ids:
        count, entry = db.get_entry(id)

        if name in entry.categories:
            return TOTAL_COUNT / count
    return -1
```



Type safety:



Static analysis:



# Motivation

```
def get_percentage(db: Database,
                  ids: List[int],
                  name: str) -> float:
    for id in ids:
        count, entry = db.get_entry(id)

        if name in entry.categories:
            return TOTAL_COUNT / count
    return -1
```

## PEP 484 -- Type Hints

PEP:	484
Title:	Type Hints
Author:	Guido van Rossum <guido at python.org>, Jukka Lehtosalo <jukka.lehtosalo at iki.fi>, Łukasz Langa <lukasz at python.org>
BDFL-Delegate:	Mark Shannon
Discussions-To:	Python-Dev < <a href="mailto:python-dev@python.org">python-dev at python.org</a> >

Type safety:



Static analysis:



# Challenge

```
def get_val(o):  
    return o.val
```

```
class A:  
    def __init__(self):  
        self.val = 15  
  
class B:  
    def __init__(self):  
        self.val = "Hello"
```

# Challenge

```
def get_val(o: A) -> int:  
    return o.val
```

```
class A:  
    def __init__(self):  
        self.val = 15  
  
class B:  
    def __init__(self):  
        self.val = "Hello"
```

# Challenge

```
def get_val(o: A) -> int:  
    return o.val
```

```
get_val(B())
```

```
class A:  
    def __init__(self):  
        self.val = 15  
  
class B:  
    def __init__(self):  
        self.val = "Hello"
```

# Challenge

```
def get_val(o: B) -> str:  
    return o.val
```

```
get_val(B())
```

```
class A:  
    def __init__(self):  
        self.val = 15  
  
class B:  
    def __init__(self):  
        self.val = "Hello"
```

- No principal (most general) types
- Subtyping/polymorphism

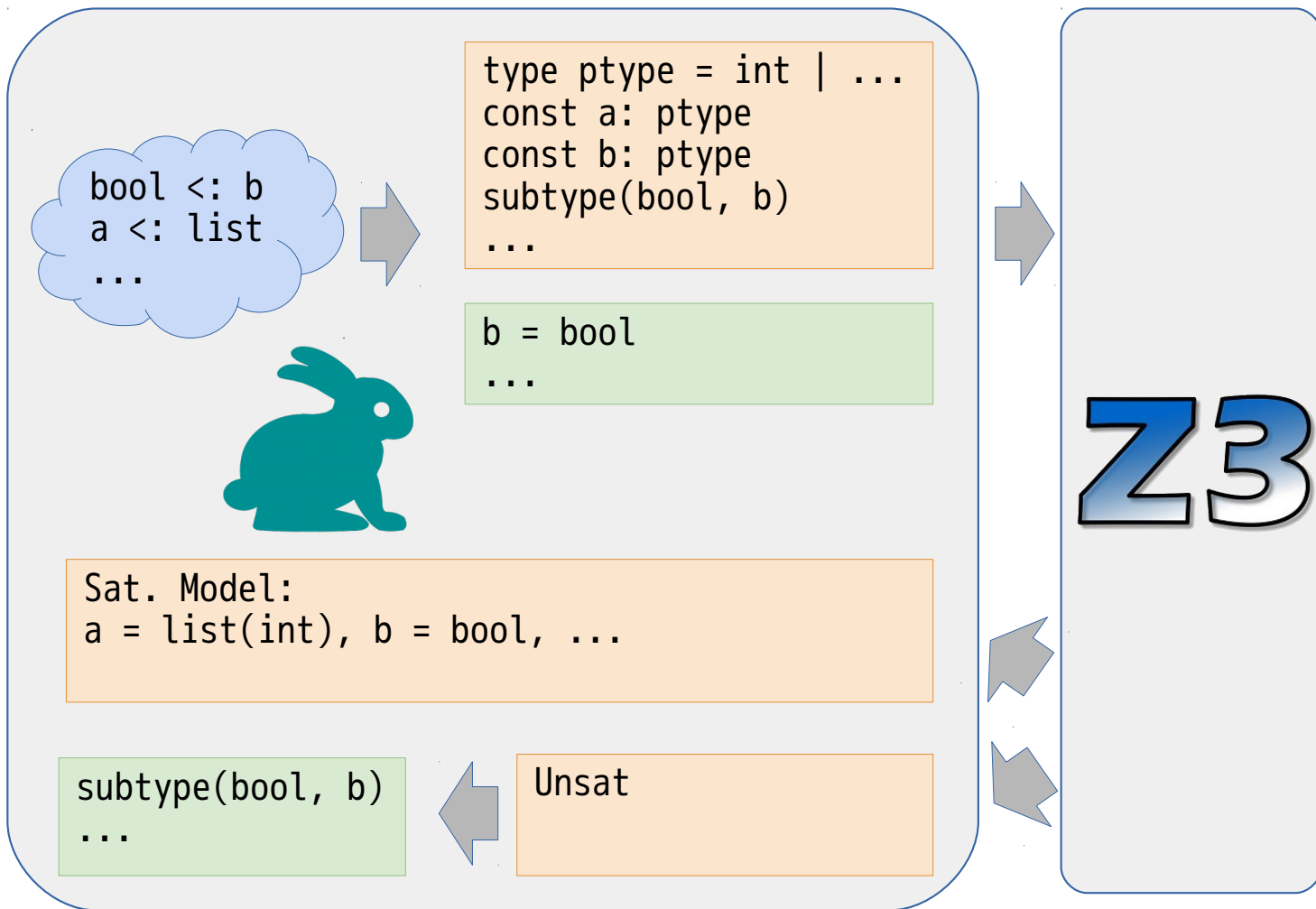
# Typpete

```
def main(a):  
    b = a[0] == 0  
    ...
```



```
def main(a: List[int])  
    ->int:  
    ...
```

Type error: argument  
in line 3



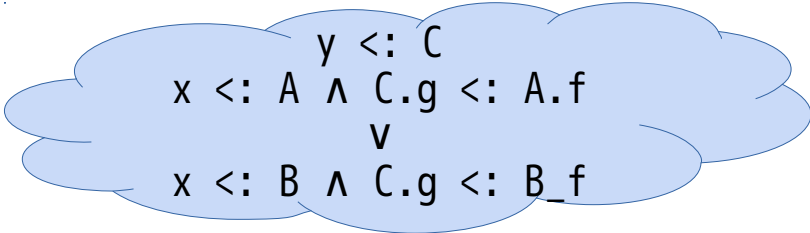
# Z3

# SMT-Encoding

```
x.f = y.g
```

```
class A:  
    def __init__(self, ...):  
        self.f = ...  
class B: ... # has field f  
class C: ... # has field g
```

```
type ptype = int | str | A | ...  
fun subtype (ptype, ptype) bool  
const x: ptype  
const y: ptype  
const A_f: ptype  
const B_f: ptype  
const C_g: ptype  
subtype(y, C)  
subtype(x, A)  $\wedge$  subtype(C_g, A_f)  
 $\vee$   
subtype(x, B)  $\wedge$  subtype(C_g, B_f)
```



```
y <: C  
x <: A  $\wedge$  C.g <: A.f  
 $\vee$   
x <: B  $\wedge$  C.g <: B.f
```

# MaxSMT: Selecting Solutions

Problem: Arbitrary choice of solution

```
def get_true():  
    return True
```

```
def get_true() -> float:  
    return True
```

```
const get_true_return: ptype  
subtype(bool, get_true_return)
```

# MaxSMT: Selecting Solutions

Problem: Arbitrary choice of solution

```
def get_true():  
    return True
```

```
def get_true() -> bool:  
    return True
```

```
const get_true_return: ptype  
subtype(bool, get_true_return)
```

```
get_true_return = bool
```

# MaxSMT: Error Reporting

Problem: Error reporting

```
def incr_and_double(i):  
    return 2 * i + 1
```

```
incr_and_double([3])
```

Unsat

```
const get_true_return: ptype  
subtype(i, int)  
subtype(int, incr_and_double_return)  
...
```

...

# MaxSMT: Error Reporting

Problem: Error reporting

```
def incr_and_double(i):  
    return 2 * i + 1
```

```
incr_and_double([3])
```

```
def incr_and_double(i: int) -> int:  
    return 2 * i + 1
```

```
incr_and_double([3])
```

```
# Error: argument subtype in line 4
```

```
const get_true_return: ptype  
subtype(i, int)  
subtype(int, incr_and_double_return)  
...
```

# Conclusion

- Evaluated on components of four open source projects, 400-770 LOC
  - Consistent speedup with MaxSMT
  - Constraint solving takes 3-15 seconds
- In the paper: Subtype encoding in SMT, generics
- Available open source
  - [www.github.com/caterinaurban/Typpete](http://www.github.com/caterinaurban/Typpete)
- Future work: Extend MaxSMT encoding to gradual typing

Try it out!

[www.github.com/caterinaurban/Typpete](https://www.github.com/caterinaurban/Typpete)